

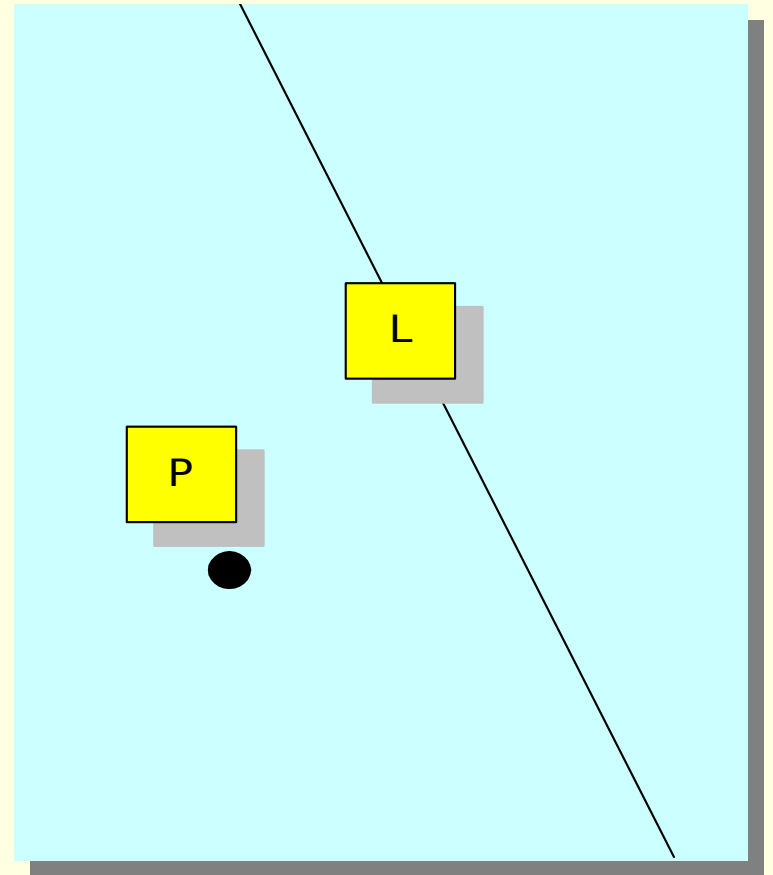
Basic Homogeneous Geometry

The Problems

2DH Points and Lines

$$\mathbf{P} = \begin{bmatrix} x & y & w \end{bmatrix}$$

$$\mathbf{L} = \begin{bmatrix} a & u \\ b & v \\ c & w \end{bmatrix}$$

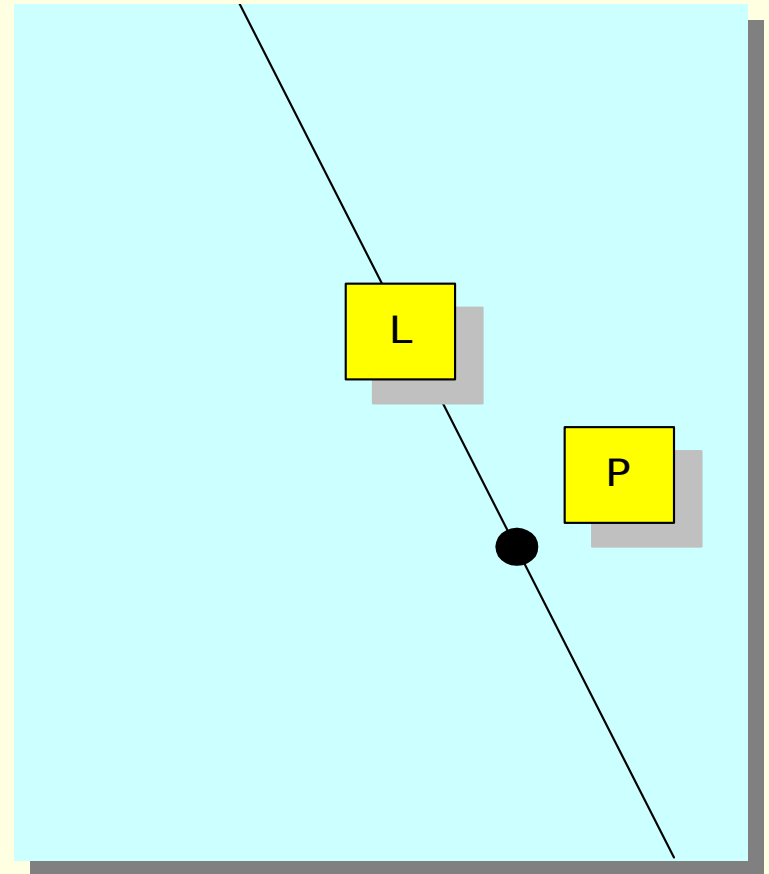


2DH Point on a Line

$$ax + by + cw = 0$$

$$\begin{bmatrix} x & y & w \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\mathbf{P} \times \mathbf{L} = 0$$



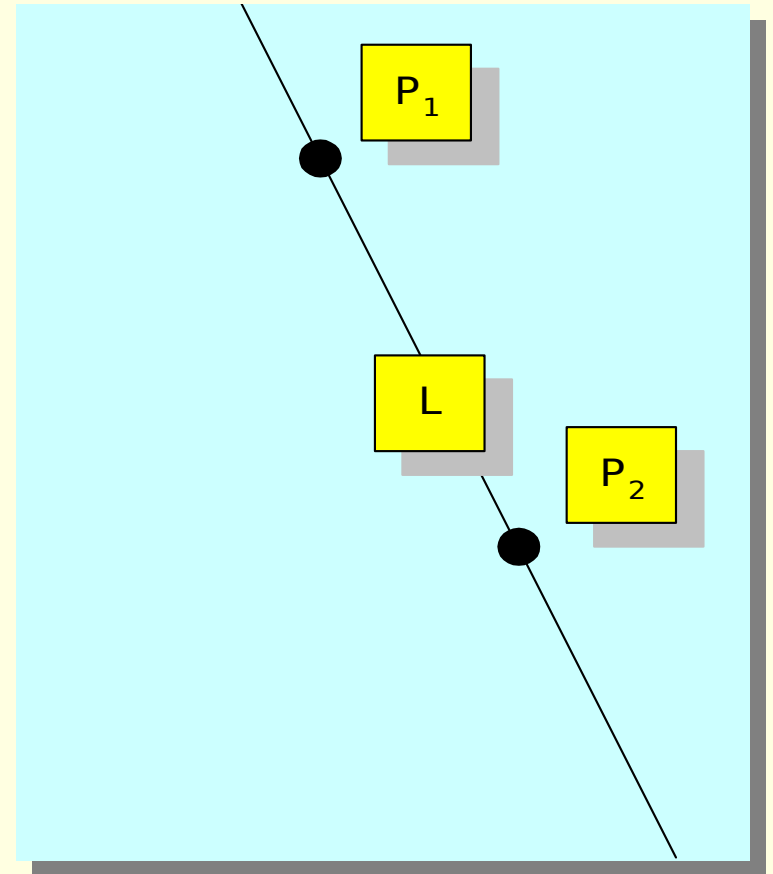
2DH Two Points Make A Line

$$\mathbf{P}_1' \mathbf{P}_2 = \mathbf{L}$$

$$\begin{bmatrix} x_1 & y_1 & z_1 \end{bmatrix}' = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

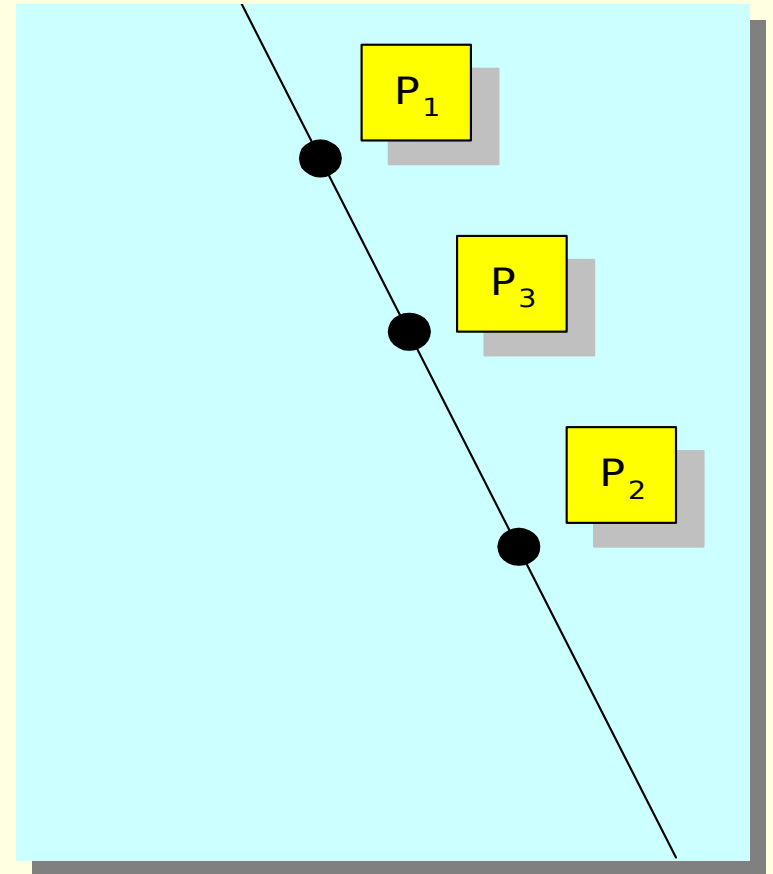
$$a = \det \begin{bmatrix} y_1 & w_1 \\ y_2 & w_2 \end{bmatrix}$$

$$b = \det \begin{bmatrix} w_1 & x_1 \\ w_2 & x_2 \end{bmatrix} \quad c = \det \begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \end{bmatrix}$$



2DH Three Collinear Points

$$\mathbf{P}_1 \times \mathbf{P}_2 \times \mathbf{P}_3 = 0$$



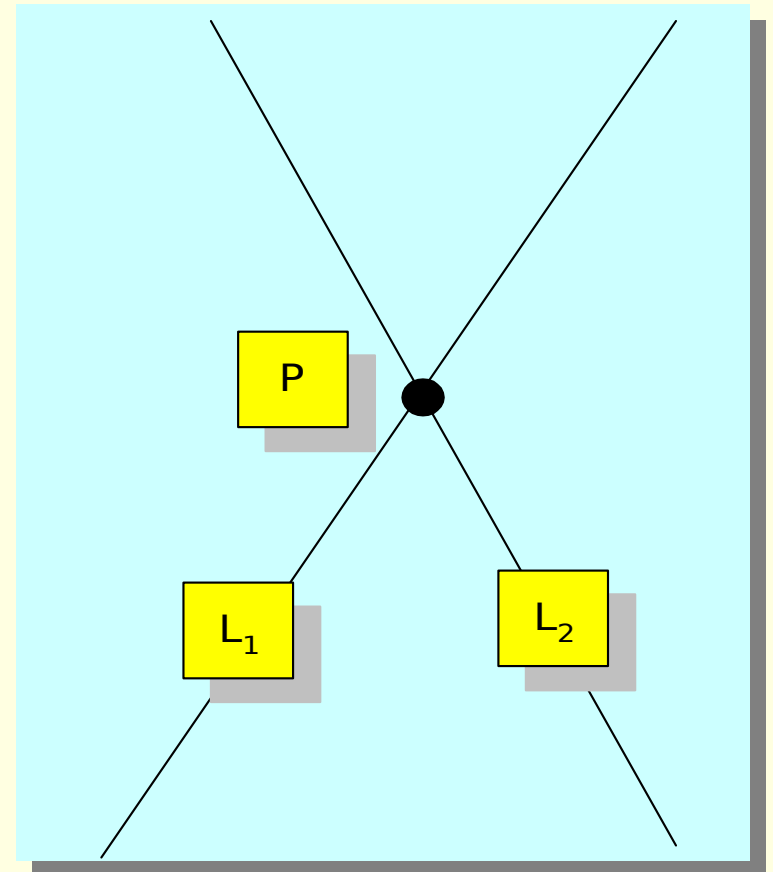
2DH Two Lines Make A Point

$$\mathbf{L}_1 \cdot \mathbf{L}_2 = \mathbf{P}$$

$$\begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \\ c_1 & c_2 \end{bmatrix} = \begin{bmatrix} x & y & w \end{bmatrix}$$

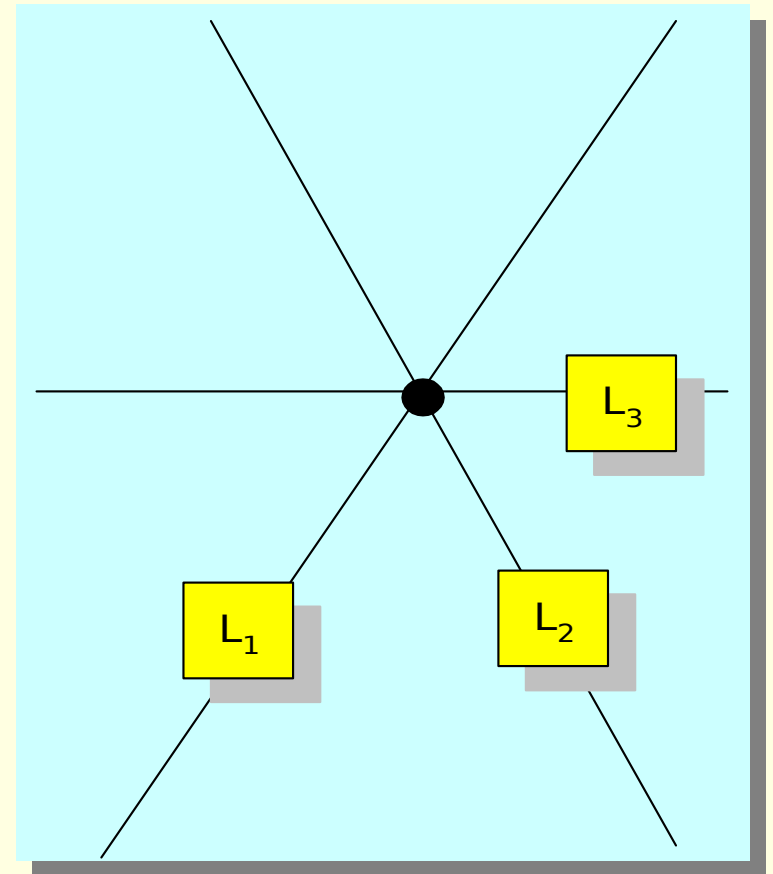
$$x = \det \begin{bmatrix} a_1 & b_2 \\ c_1 & c_2 \end{bmatrix} \quad y = \det \begin{bmatrix} c_1 & c_2 \\ a_1 & a_2 \end{bmatrix}$$

$$z = \det \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \end{bmatrix}$$



2DH Three CoPointar Lines

$$\mathbf{L}_1' \mathbf{L}_2 \times \mathbf{L}_3 = 0$$



2DH Transforming Points

$$\mathbf{PT} = \hat{\mathbf{P}}$$

$$\begin{bmatrix} x & y & w \end{bmatrix} \begin{bmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{bmatrix} = \begin{bmatrix} \hat{x} & \hat{y} & \hat{w} \end{bmatrix}$$

2DH Transforming Lines

$$\mathbf{P} \times \mathbf{L} = 0 \quad \hat{=} \quad \hat{\mathbf{P}} \times \hat{\mathbf{L}} = 0$$

$$\begin{aligned}\mathbf{P} \times \mathbf{L} &= \mathbf{P} \left(\mathbf{T} \mathbf{T}^{-1} \right) \mathbf{L} \\ &= \left(\mathbf{P} \mathbf{T} \right) \left(\mathbf{T}^{-1} \mathbf{L} \right) \\ &= \hat{\mathbf{P}} \left(\mathbf{T}^{-1} \mathbf{L} \right)\end{aligned}$$

$$\mathbf{T}^{-1} \mathbf{L} = \hat{\mathbf{L}}$$

2DH Matrix Adjoint

$$\mathbf{T} = \begin{bmatrix} 1 & R_1 L & 0 \\ 0 & 1 & L \\ 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{T}^* = \begin{bmatrix} 1 & M & M & M \\ 0 & R_2' & R_3 & R_3' & R_1 & R_1' & R_2 \\ 0 & M & M & M & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{T}\mathbf{T}^* = (\det \mathbf{T}) \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{T}^* = (\det \mathbf{T})^{-1} \mathbf{T}^{-1}$$

2DH Transforming Points and Lines

$$\mathbf{PT} = \hat{\mathbf{P}}$$

$$\begin{bmatrix} x & y & w \end{bmatrix} \begin{bmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{bmatrix} = \begin{bmatrix} \hat{x} & \hat{y} & \hat{w} \end{bmatrix}$$

$$\mathbf{T}^* \mathbf{L} = \hat{\mathbf{L}}$$

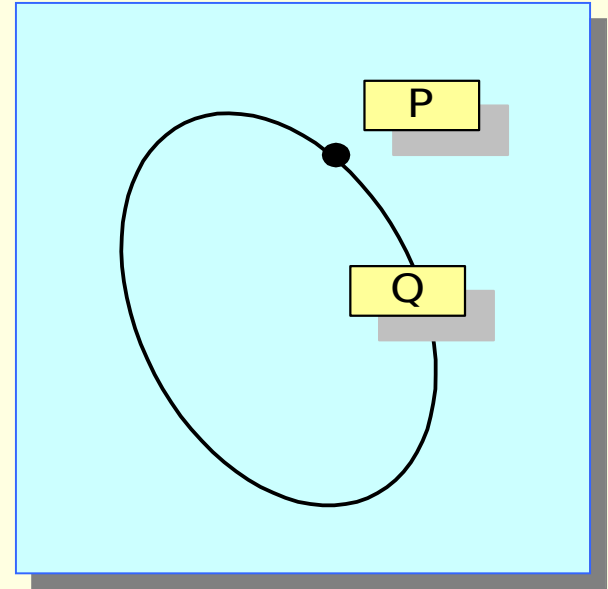
$$\begin{bmatrix} T_{11}^* & T_{12}^* & T_{13}^* \\ T_{21}^* & T_{22}^* & T_{23}^* \\ T_{31}^* & T_{32}^* & T_{33}^* \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} \hat{a} \\ \hat{b} \\ \hat{c} \end{bmatrix}$$

2DH Point on Quadratic Curve

$$Ax^2 + 2Bxy + 2C\bar{x}w + Dy^2 + 2Eyw + Fw^2 = 0$$

$$\begin{bmatrix} x & y & w \end{bmatrix} \begin{bmatrix} A & B & C \\ B & D & E \\ C & E & F \end{bmatrix} \begin{bmatrix} x \\ y \\ w \end{bmatrix} = 0$$

$$\mathbf{P} \times \mathbf{Q} \times \mathbf{P}^T = 0$$



2DH Transforming a Quadratic

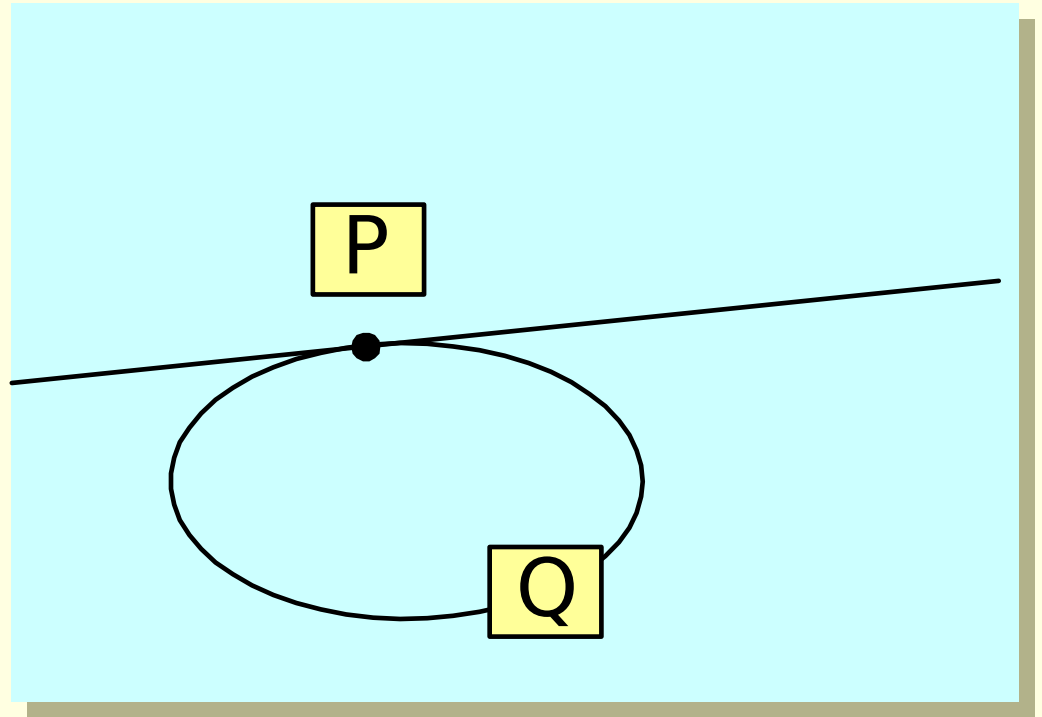
$$\mathbf{PQP}^T = 0 \quad \hat{\mathbf{U}} \quad \hat{\mathbf{PQ}}\hat{\mathbf{P}}^T = 0$$

$$\begin{aligned} \mathbf{PQP}^T &= d^2 \mathbf{P}(\mathbf{T}\mathbf{T}^*) \mathbf{Q}(\mathbf{T}\mathbf{T}^*)^T \mathbf{P}^T \\ &= d^2 (\mathbf{PT}) \left(\mathbf{T}^* \mathbf{QT}^{*T} \right) (\mathbf{PT})^T \\ &= d^2 \hat{\mathbf{P}} \left(\mathbf{T}^* \mathbf{QT}^{*T} \right) \hat{\mathbf{P}}^T \end{aligned}$$

$$\mathbf{T}^* \mathbf{QT}^{*T} = \hat{\mathbf{Q}}$$

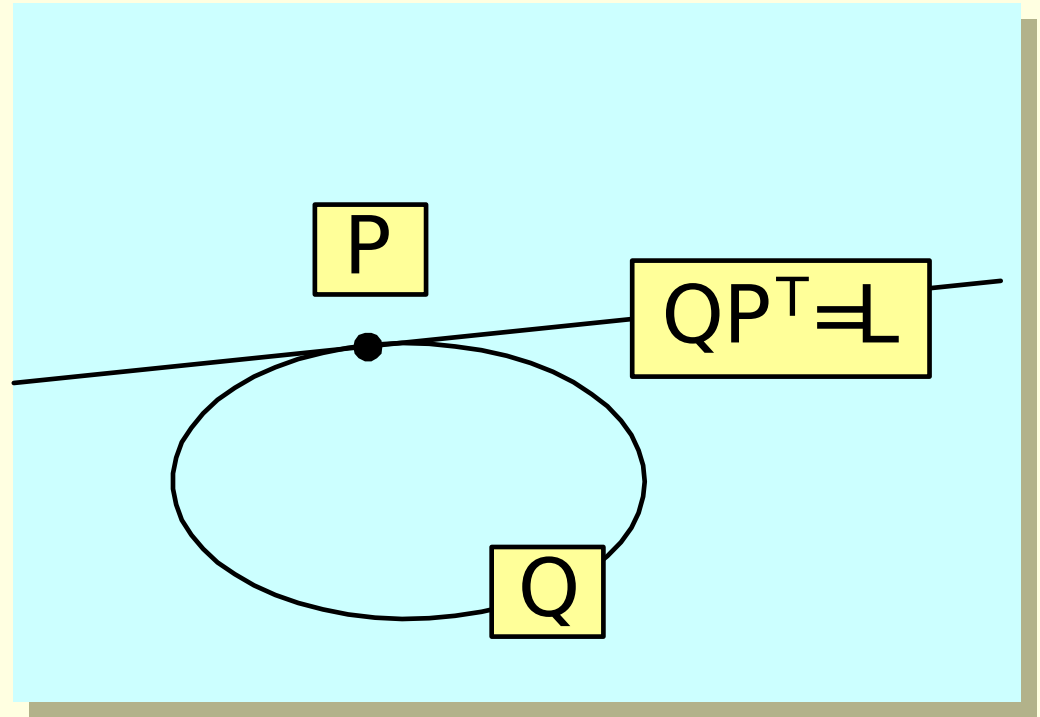
2DH Tangent at a Point

$$\begin{aligned} 0 &= \mathbf{P} \mathbf{Q} \mathbf{P}^T \\ &= \mathbf{P} \times (\mathbf{Q} \mathbf{P}^T) \\ &= \mathbf{P} \times \mathbf{L} \end{aligned}$$



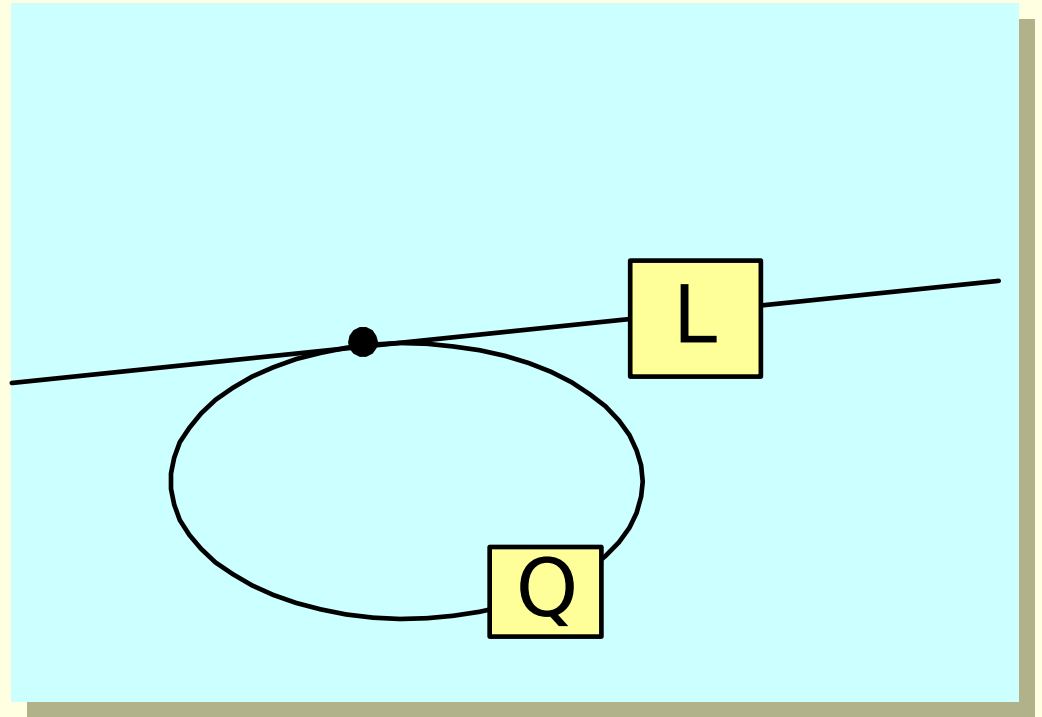
2DH Tangent at a Point

$$\begin{aligned} 0 &= \mathbf{P} \mathbf{Q} \mathbf{P}^T \\ &= \mathbf{P} \times (\mathbf{Q} \mathbf{P}^T) \\ &= \mathbf{P} \times \mathbf{L} \end{aligned}$$



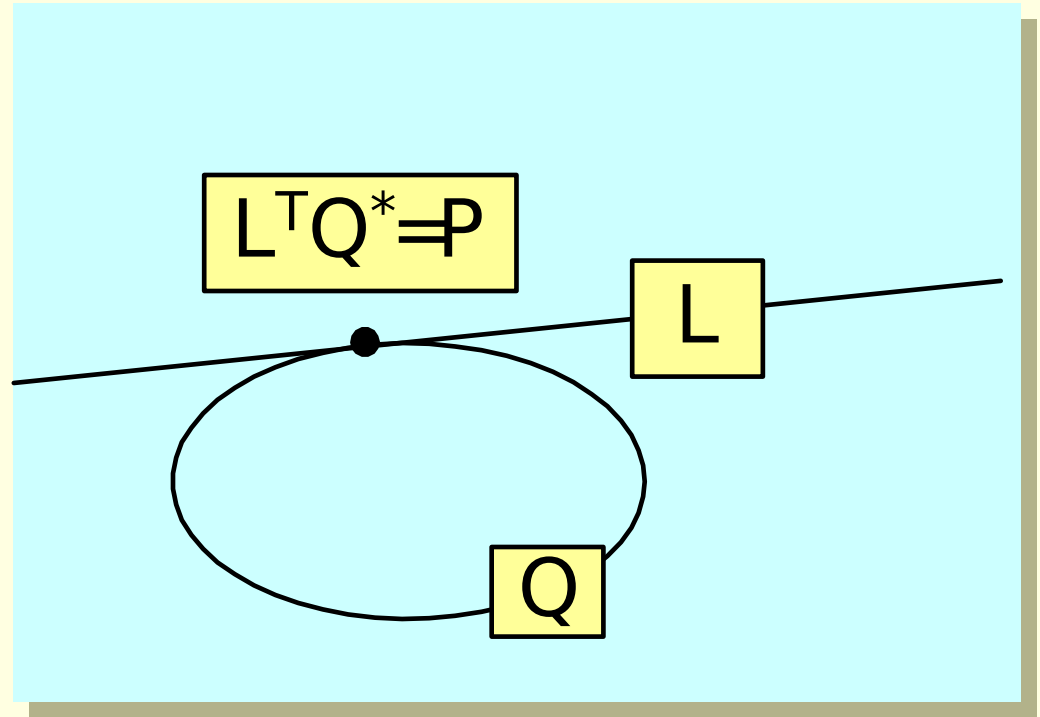
2DH Line Tangent to Quadric

$$\begin{aligned} 0 &= \mathbf{L}^T \mathbf{Q}^* \mathbf{L} \\ &= \left(\mathbf{L}^T \mathbf{Q}^* \right) \mathbf{L} \end{aligned}$$



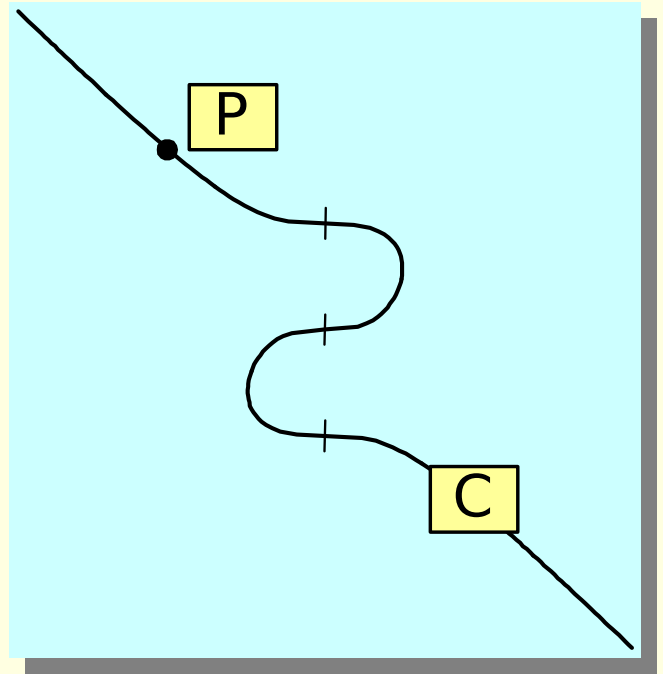
2DH Line Tangent to Quadric

$$\begin{aligned} 0 &= \mathbf{L}^T \mathbf{Q}^* \mathbf{L} \\ &= (\mathbf{L}^T \mathbf{Q}^*) \mathbf{L} \end{aligned}$$



2DH Point on Cubic Curve

$$\begin{aligned} &Ax^2 + 3Bx^2y + 3Cxy^2 + Dy^3 \\ &+ 3Ex^2w + 6Fxyw + 3Gyw^2 \\ &+ 2Hxw^2 + 3Jyw^2 \\ &+ Kw^2 = 0 \end{aligned}$$



2DH Cubic Curve

$$\begin{aligned}
 &Ax^2 + 3Bx^2y + 3Cxy^2 + Dy^3 \\
 &+ 3Ex^2w + 6Fxyw + 3Gyw^2 \\
 &+ 2Hxw^2 + 3Jyw^2 \\
 &+ Kw^2 = 0
 \end{aligned}$$

$$\begin{bmatrix} x & y & w \end{bmatrix}
 \begin{bmatrix}
 A & B & E & B & C & F & E & F & H & x & y & w \\
 B & C & F & C & D & G & F & G & J & x & y & w \\
 E & F & H & F & G & J & H & J & K & x & y & w
 \end{bmatrix}
 \begin{bmatrix} x \\ y \\ w \end{bmatrix} = 0$$

$$\{ \mathbf{PCP}^T \} \mathbf{P}^T = 0$$

2DH Curves of Various Orders

$$L = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

$$Q = \begin{pmatrix} A & B & C \\ B & D & E \\ C & E & F \end{pmatrix}$$

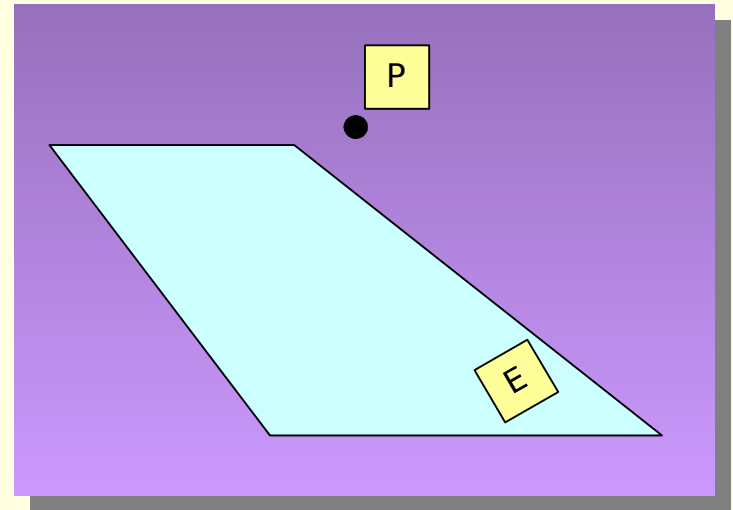
$$C = \begin{pmatrix} A & B & E & B & C & F & E & F & H \\ B & C & F & C & D & G & F & G & J \\ E & F & H & F & G & J & H & J & K \end{pmatrix}$$

Now 3D (Homogeneous)

3DH Points and Planes

$$P = [x \quad y \quad z \quad w]$$

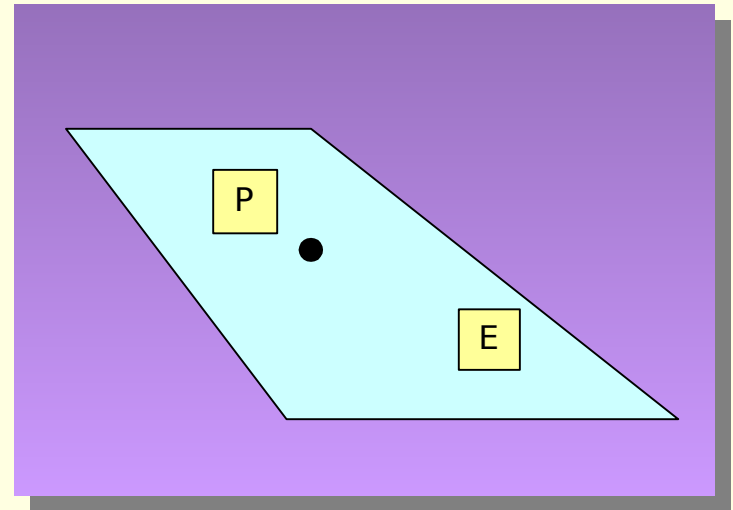
$$E = \begin{bmatrix} \hat{e}_a & \hat{e}_b & \hat{e}_c & \hat{e}_d \end{bmatrix}$$



3DH Point on Plane

$$\begin{bmatrix} x & y & z & w \end{bmatrix} \begin{bmatrix} \hat{e}_A \\ \hat{e}_B \\ \hat{e}_C \\ \hat{e}_D \end{bmatrix} = 0$$

$$\mathbf{P} \times \mathbf{E} = 0$$



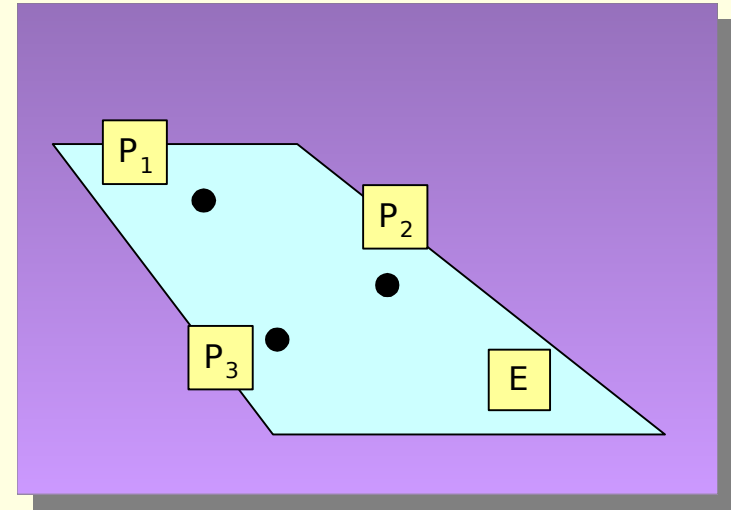
3DH Transformations

$$\mathbf{P}\mathbf{T} = \mathbf{P}\mathbf{C}$$

$$\mathbf{T}^*\mathbf{E} = \mathbf{E}\mathbf{C}$$

3DH Plane thru 3 Points

$$\text{cross}(\mathbf{P}_1, \mathbf{P}_2, \mathbf{P}_3) = \mathbf{E}$$



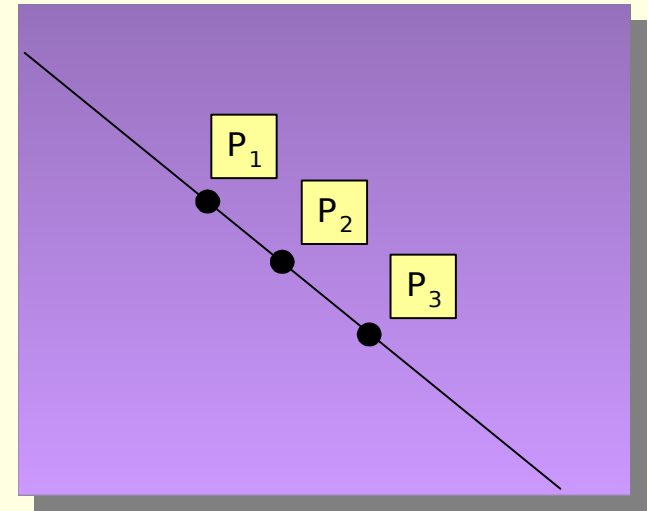
$$\text{cross} \begin{bmatrix} x_1 & y_1 & z_1 & w_1 \\ x_2 & y_2 & z_2 & w_2 \\ x_3 & y_3 & z_3 & w_3 \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}$$

$$a = \det \begin{bmatrix} y_1 & z_1 & w_1 \\ y_2 & z_2 & w_2 \\ y_3 & z_3 & w_3 \end{bmatrix} \quad b = - \det \begin{bmatrix} x_1 & z_1 & w_1 \\ x_2 & z_2 & w_2 \\ x_3 & z_3 & w_3 \end{bmatrix}$$

$$c = \det \begin{bmatrix} y_1 & y_2 & y_3 \\ x_1 & x_2 & x_3 \\ w_1 & w_2 & w_3 \end{bmatrix} \quad d = - \det \begin{bmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x_3 & y_3 & z_3 \end{bmatrix}$$

3DH Three Collinear points

$$\text{cross} \begin{bmatrix} x_1 & y_1 & z_1 & w_1 \\ x_2 & y_2 & z_2 & w_2 \\ x_3 & y_3 & z_3 & w_3 \end{bmatrix} = \begin{bmatrix} y_1 z_2 - z_1 y_2 & z_1 x_2 - x_1 z_2 & x_1 y_2 - y_1 x_2 \\ z_1 w_2 - w_1 z_2 & w_1 x_2 - x_1 w_2 & x_1 z_2 - z_1 x_2 \\ w_1 y_2 - y_1 w_2 & y_1 x_2 - x_1 y_2 & x_1 w_2 - w_1 x_2 \end{bmatrix}$$



3DH Rewrite Equation

$$\text{cross} \begin{bmatrix} x_1 & y_1 & z_1 & w_1 \\ x_2 & y_2 & z_2 & w_2 \\ x_3 & y_3 & z_3 & w_3 \end{bmatrix}, \ddot{\circ} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$0 = \det \begin{bmatrix} y_1 & z_1 & w_1 \\ y_2 & z_2 & w_2 \\ y_3 & z_3 & w_3 \end{bmatrix}$$

$$0 = y_3 \det \begin{bmatrix} z_1 & w_1 \\ z_2 & w_2 \end{bmatrix} - z_3 \det \begin{bmatrix} y_1 & w_1 \\ y_2 & w_2 \end{bmatrix} + w_3 \det \begin{bmatrix} y_1 & z_1 \\ y_2 & z_2 \end{bmatrix}$$

$$0 = \det \begin{bmatrix} x_1 & y_1 & z_1 & w_1 \\ x_2 & y_2 & z_2 & w_2 \\ x_3 & y_3 & z_3 & w_3 \end{bmatrix}$$

3DH Separate $P_1 P_2$ from P_3

$$\begin{pmatrix} 0 & p & -q & r \\ p & 0 & s & -t \\ q & -s & 0 & u \\ -r & t & -u & 0 \end{pmatrix} \begin{pmatrix} x_3 \\ y_3 \\ z_3 \\ w_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$p = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ z_1 & w_1 \\ z_2 & w_2 \end{pmatrix}$$

$$q = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ y_1 & w_1 \\ y_2 & w_2 \end{pmatrix}$$

$$r = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ y_1 & z_1 \\ y_2 & z_2 \end{pmatrix}$$

$$s = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ x_1 & w_1 \\ x_2 & w_2 \end{pmatrix}$$

$$t = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ x_1 & z_1 \\ x_2 & z_2 \end{pmatrix}$$

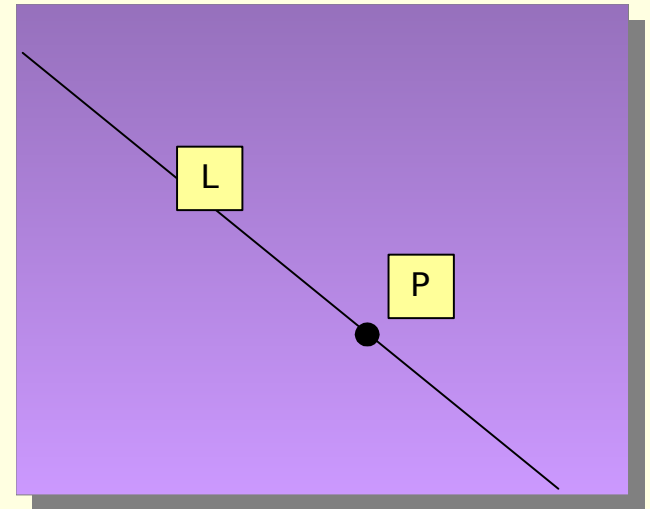
$$u = \det \begin{pmatrix} \hat{e}_1 & \hat{e}_2 \\ x_1 & y_1 \\ x_2 & y_2 \end{pmatrix}$$

$$pu - qt + sr = 0$$

3DH Point on Line

$$\begin{bmatrix} 0 & p & -q & r \\ p & 0 & s & -t \\ q & -s & 0 & u \\ -r & t & -u & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

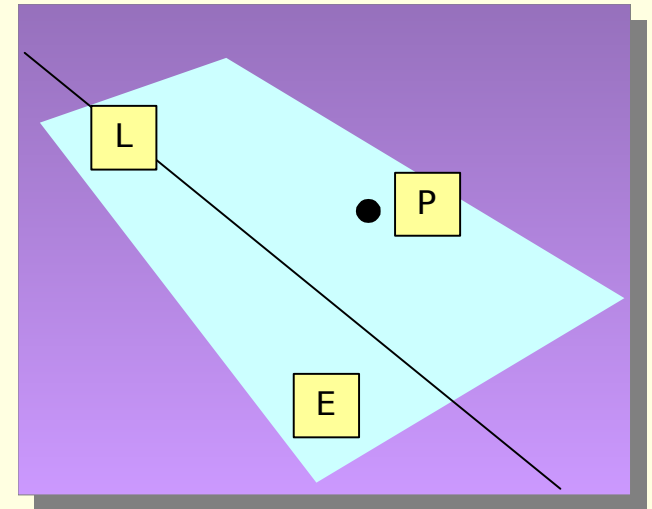
$$\mathbf{LP}^T = \mathbf{0}$$



3DH Point not on Line = Plane

$$\begin{bmatrix} 0 & p & -q & r \\ p & 0 & s & -t \\ q & -s & 0 & u \\ r & t & -u & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}$$

$$\mathbf{LP}^T = \mathbf{E}$$



3DH Transforming a Line

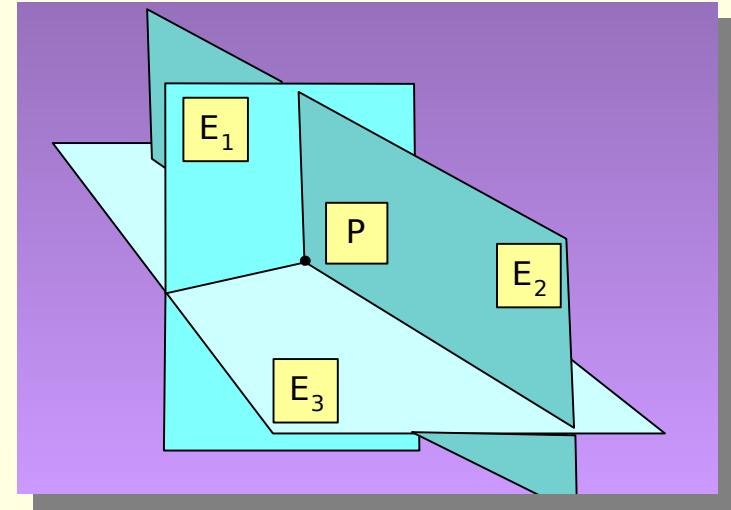
$$\mathbf{L}\mathbf{P}^T = \mathbf{E} \hat{\mathbf{U}} \quad \mathbf{L}\mathbf{P}^T = \mathbf{E}\mathbf{c}$$

$$\mathbf{T}^* \mathbf{L} (\mathbf{T}^*)^T = \mathbf{L}\mathbf{c}$$

3DH Point on 3 Planes

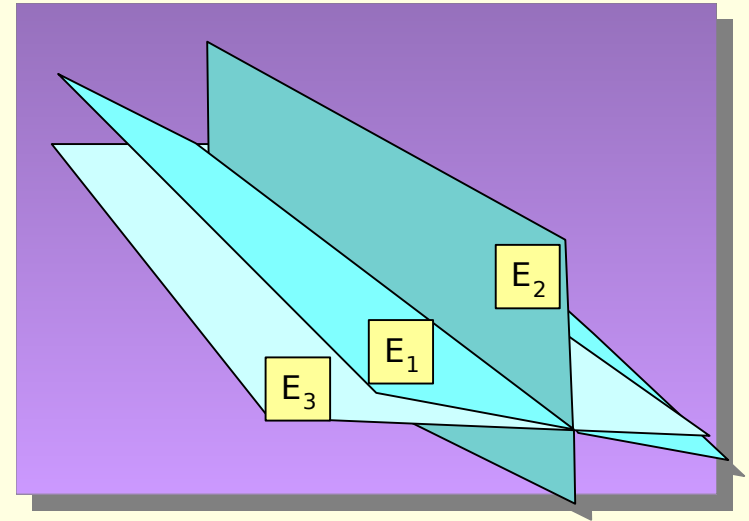
$$\text{cross}(\mathbf{E}_1, \mathbf{E}_2, \mathbf{E}_3) = \mathbf{P}$$

$$\text{cross} \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \\ d_1 & d_2 & d_3 \end{bmatrix} = \begin{bmatrix} x & y & z & w \end{bmatrix}$$



$$x = \det \begin{bmatrix} b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \\ d_1 & d_2 & d_3 \end{bmatrix} \quad y = - \det \begin{bmatrix} a_1 & a_2 & a_3 \\ c_1 & c_2 & c_3 \\ d_1 & d_2 & d_3 \end{bmatrix} \quad z = \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ d_1 & d_2 & d_3 \end{bmatrix} \quad w = - \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix}$$

3DH Three Collinear Planes



$$\begin{matrix}
 \text{crs4} & \begin{matrix} \hat{e}_1 a_1 & \hat{e}_2 a_2 & \hat{e}_3 a_3 \\ \hat{e}_1 b_1 & \hat{e}_2 b_2 & \hat{e}_3 b_3 \\ \hat{e}_1 c_1 & \hat{e}_2 c_2 & \hat{e}_3 c_3 \\ \hat{e}_1 d_1 & \hat{e}_2 d_2 & \hat{e}_3 d_3 \end{matrix} & = & \begin{bmatrix} 0 & 0 & 0 & 0 \end{bmatrix}
 \end{matrix}$$

3DH Separate $E_1 E_2$ from E_3

$$\begin{bmatrix} a_3 & b_3 & c_3 & d_3 \end{bmatrix} \begin{bmatrix} 0 & e & -f & g \\ -e & 0 & h & -j \\ f & -h & 0 & k \\ -g & j & -k & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \end{bmatrix}$$

$$e = \det \begin{bmatrix} c_1 & c_2 \\ d_1 & d_2 \end{bmatrix}$$

$$f = \det \begin{bmatrix} b_1 & b_2 \\ d_1 & d_2 \end{bmatrix}$$

$$g = \det \begin{bmatrix} b_1 & b_2 \\ c_1 & c_2 \end{bmatrix}$$

$$h = \det \begin{bmatrix} a_1 & a_2 \\ d_1 & d_2 \end{bmatrix}$$

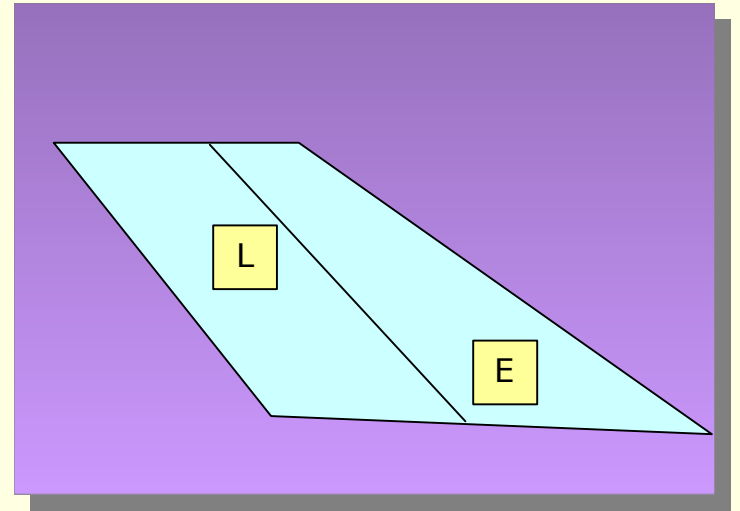
$$j = \det \begin{bmatrix} a_1 & a_2 \\ c_1 & c_2 \end{bmatrix}$$

$$k = \det \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \end{bmatrix}$$

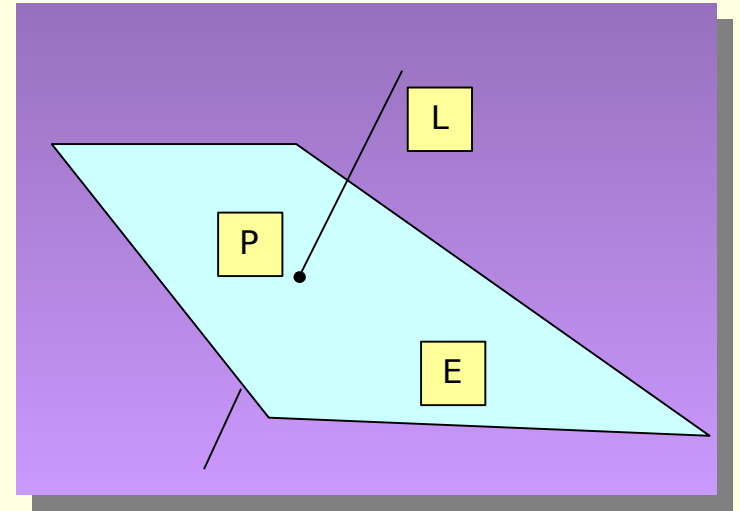
3DH Line embedded in Plane

$$[a \ b \ c \ d] \begin{bmatrix} 0 & e & -f & g \\ -e & 0 & h & -j \\ f & -h & 0 & k \\ g & j & -k & 0 \end{bmatrix} = [0 \ 0 \ 0 \ 0]$$

$$\mathbf{E}^T \mathbf{K} = \mathbf{0}$$



3DH Line Not in Plane = Point



$$\begin{bmatrix} a & b & c & d \end{bmatrix} \begin{bmatrix} 0 & e & -f & g \\ -e & 0 & h & -j \\ f & -h & 0 & k \\ g & j & -k & 0 \end{bmatrix} = \begin{bmatrix} x & y & z & w \end{bmatrix}$$

$$\mathbf{E}^T \mathbf{K} = \mathbf{P}$$

3DH Two Forms of Line

$$\begin{bmatrix} 0 & p & -q & r \\ p & 0 & s & -t \\ q & -s & 0 & u \\ r & t & -u & 0 \end{bmatrix} = \mathbf{L}$$

$$\mathbf{L}\mathbf{P}^T = \mathbf{E}$$

$$\begin{bmatrix} 0 & e & -f & g \\ e & 0 & h & -j \\ f & -h & 0 & k \\ g & j & -k & 0 \end{bmatrix} = \mathbf{K}$$

$$\mathbf{E}^T \mathbf{K} = \mathbf{P}$$

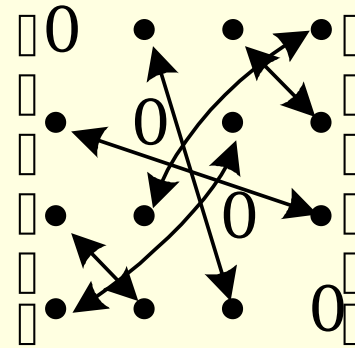
3DH Converting Between Two Forms of Line

$$\mathbf{L} = \begin{bmatrix} 0 & p & -q & r \\ p & 0 & s & -t \\ q & -s & 0 & u \\ -r & t & -u & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & e & -f & g \\ -e & 0 & h & -j \\ f & -h & 0 & k \\ -g & j & -k & 0 \end{bmatrix} = \mathbf{K} = \begin{bmatrix} 0 & -u & -t & -s \\ u & 0 & -r & -q \\ t & r & 0 & -p \\ s & q & p & 0 \end{bmatrix}$$

$$e = -u, \quad f = t, \quad g = -s$$

$$h = -r, \quad j = q, \quad k = -p$$



Two Problems

Rows vs. Columns

$$\begin{array}{c}
 \begin{array}{ccc}
 A & B & C \\
 B & D & E \\
 C & E & F
 \end{array}
 \begin{array}{c}
 x \\
 y \\
 z \\
 w
 \end{array}
 =
 \begin{array}{c}
 a \\
 b \\
 c \\
 d
 \end{array}
 \begin{array}{c}
 \begin{array}{cccc}
 0 & e & -f & g \\
 -e & 0 & h & -j \\
 f & -h & 0 & k \\
 g & j & -k & 0
 \end{array}
 \end{array}
 \end{array}$$

More than Two Indices

$$\begin{array}{c}
 \begin{array}{ccccc}
 A & B & E & B & C \\
 B & C & F & C & D \\
 E & F & H & F & G
 \end{array}
 \begin{array}{c}
 x \\
 y \\
 z \\
 w \\
 u
 \end{array}
 =
 \begin{array}{c}
 \begin{array}{ccccc}
 E & F & H & E & F \\
 F & G & J & F & G \\
 H & J & K & H & J
 \end{array}
 \end{array}
 \end{array}$$